

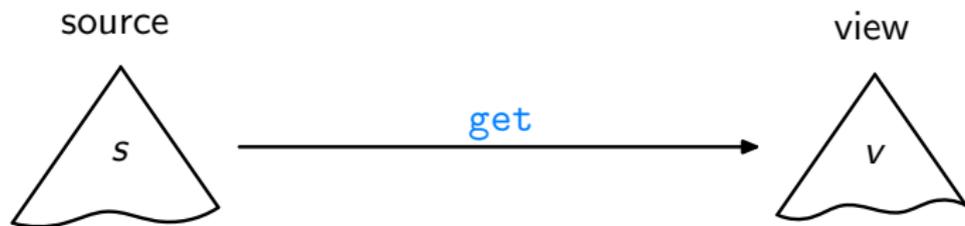
Semantic Bidirectionalisation

Janis Voigtländer

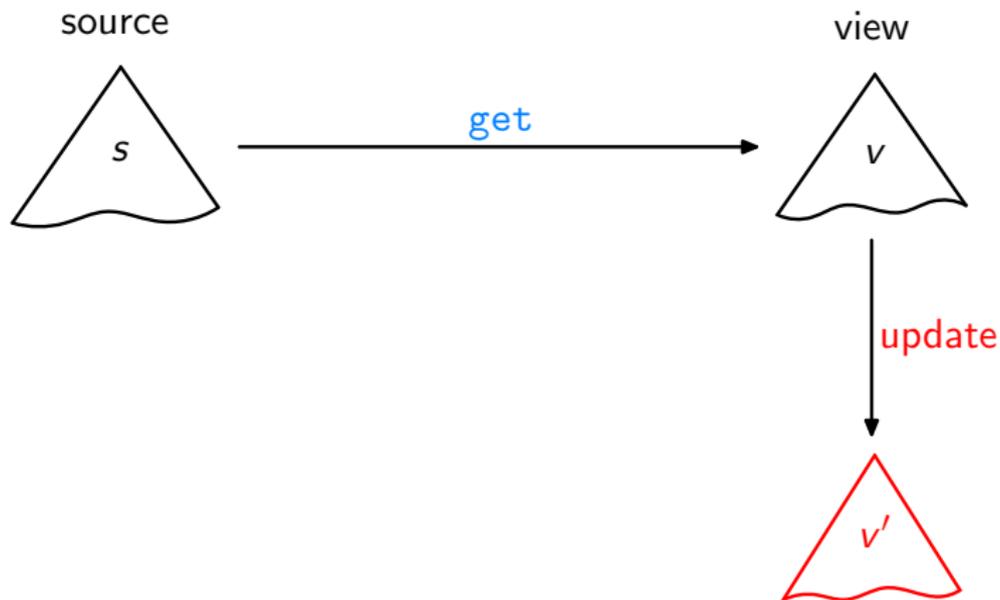
Technische Universität Dresden

April 21st, 2009

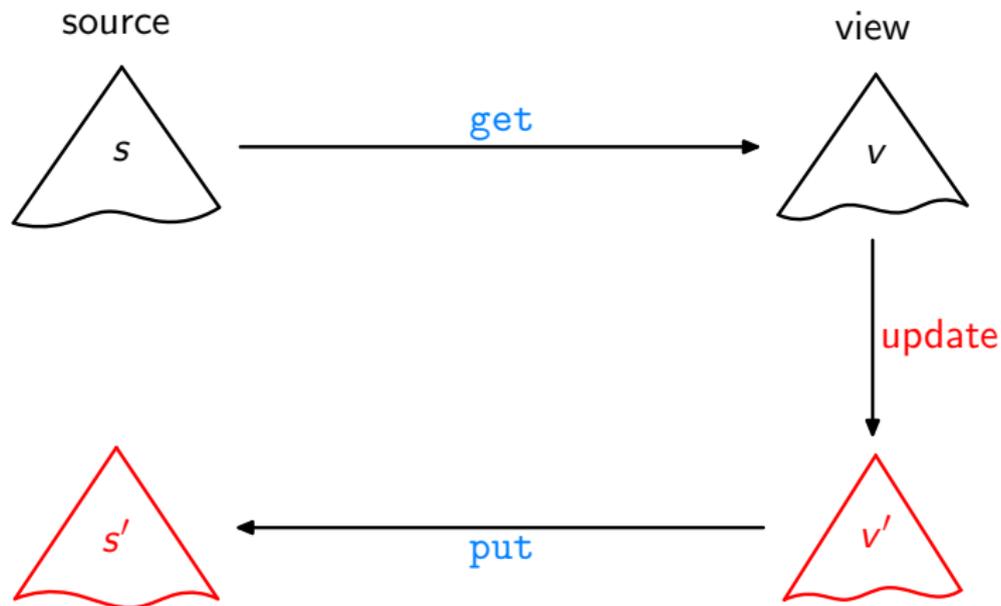
Bidirectional Transformation



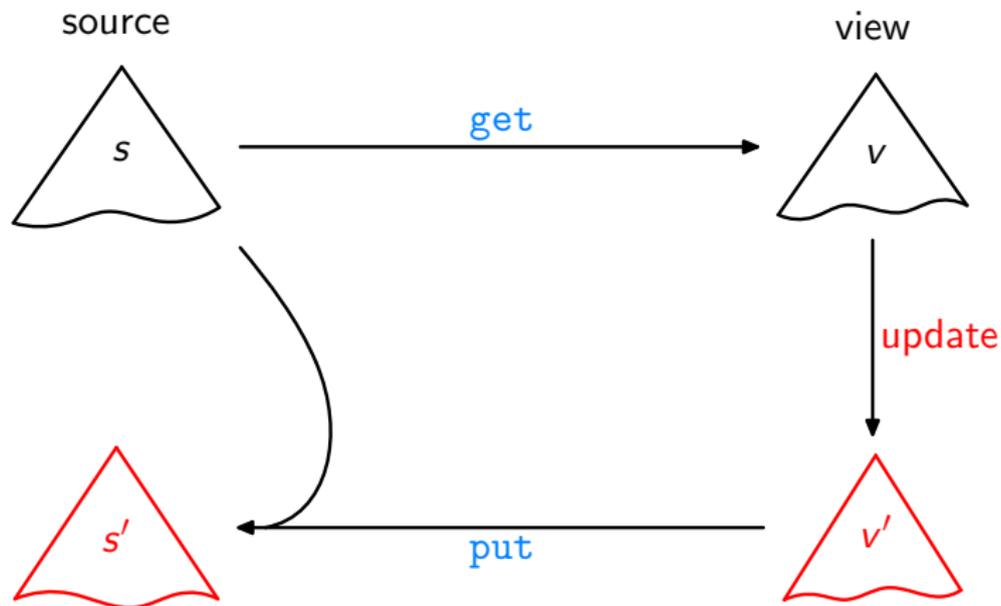
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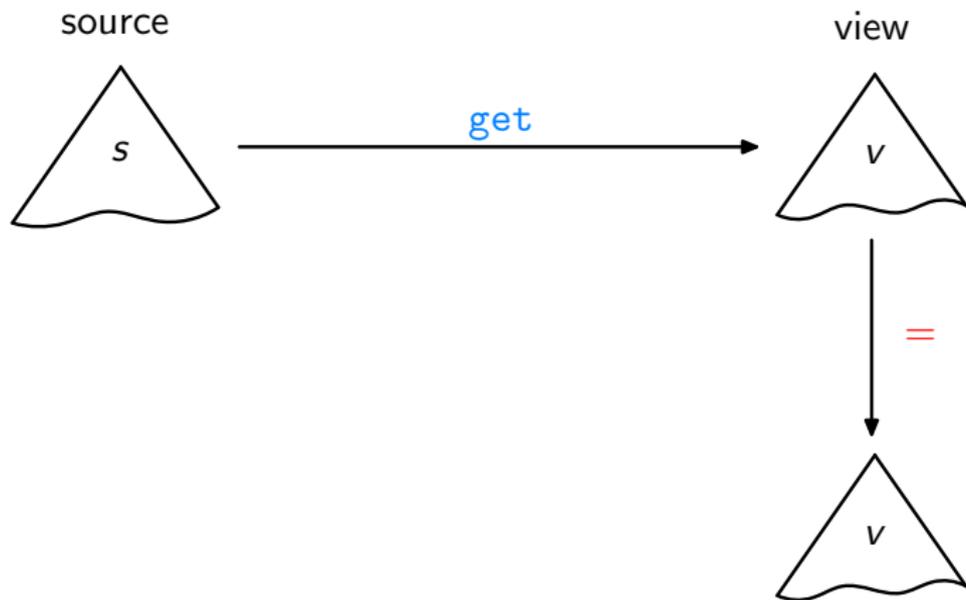
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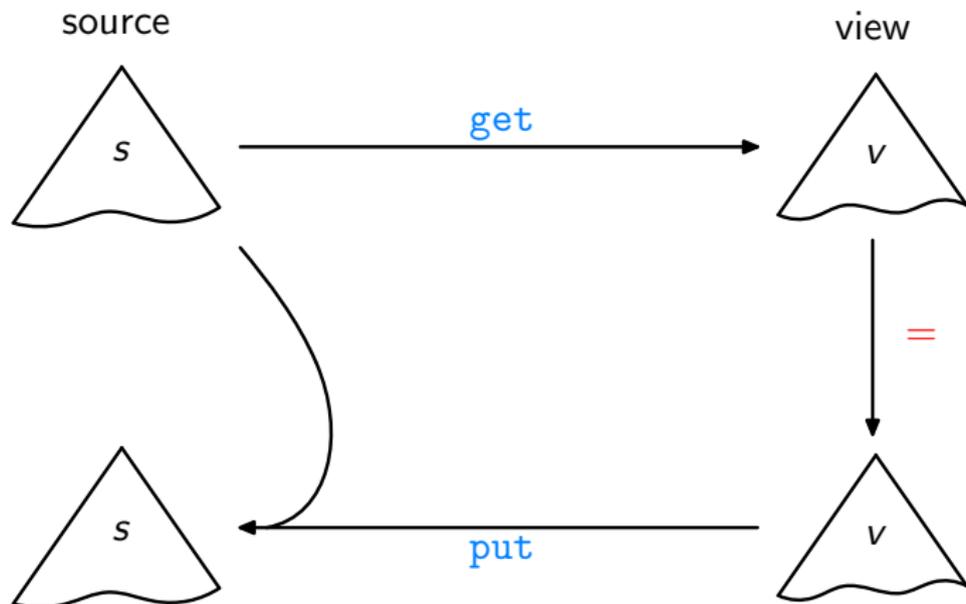


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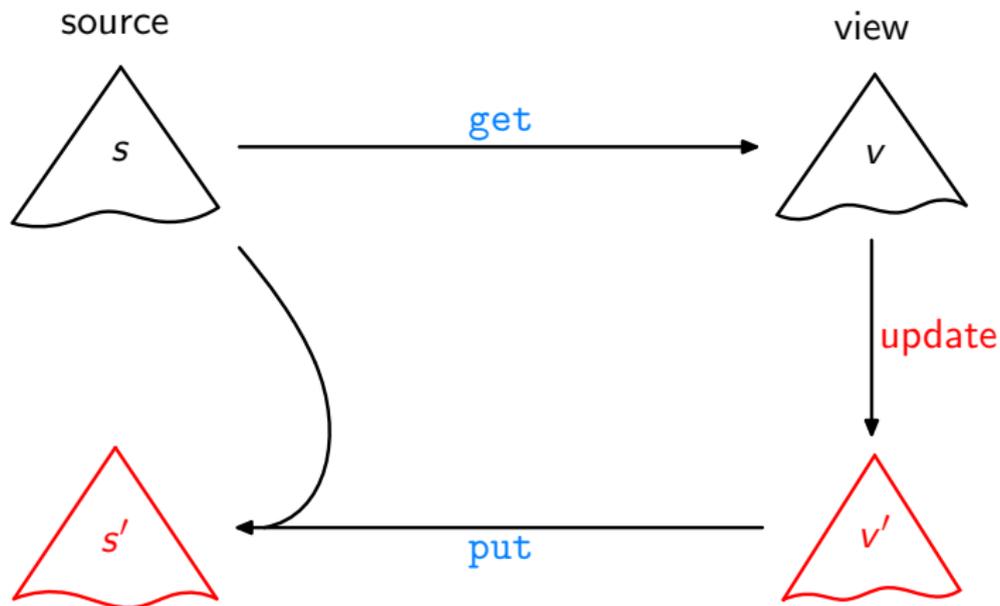
Acceptability / GetPut

Bidirectional Transformation



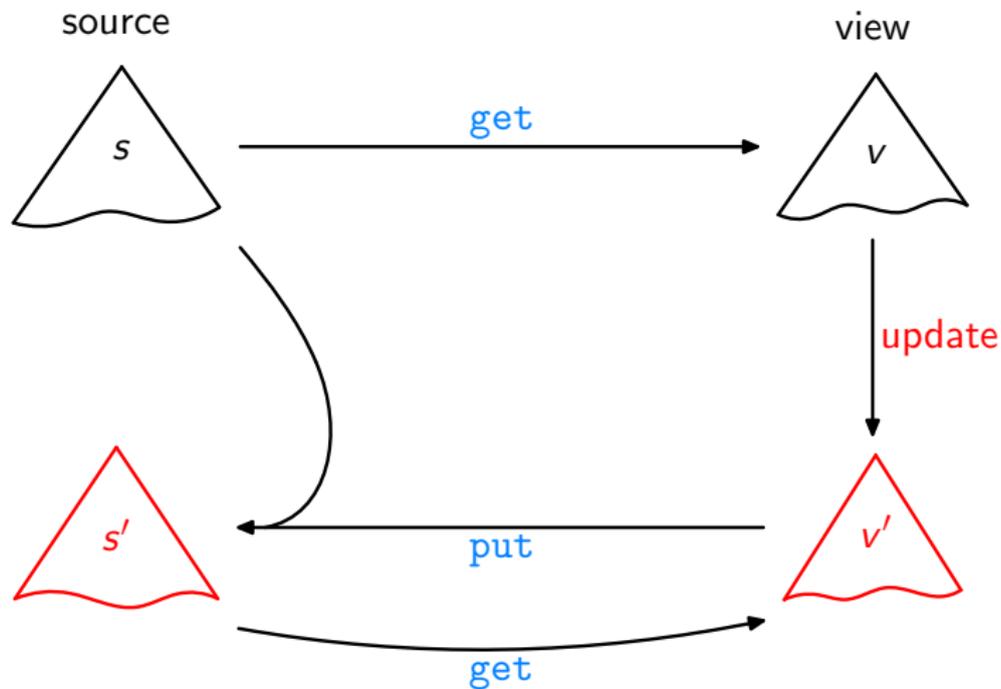
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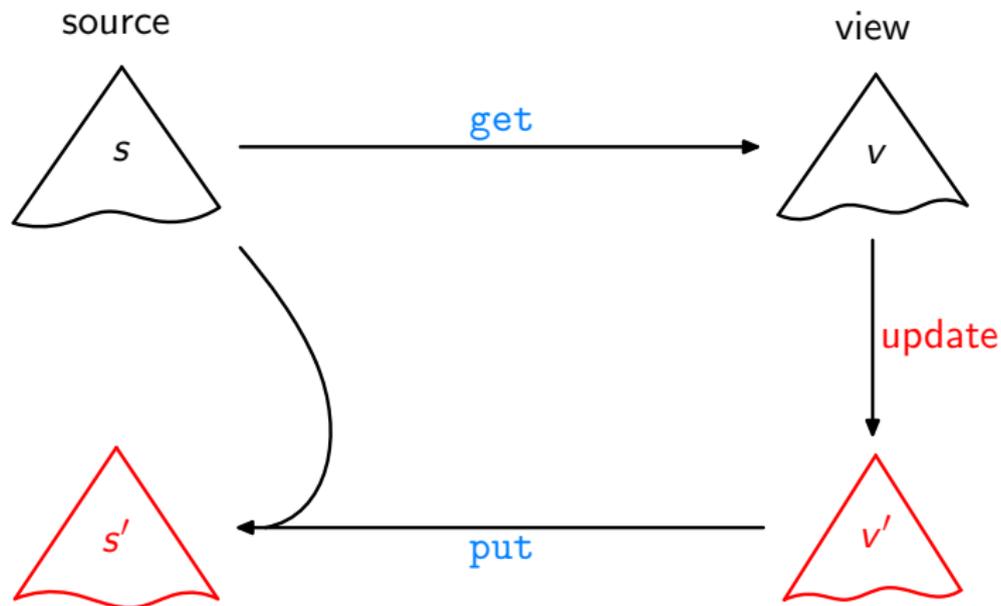
Consistency / PutGet

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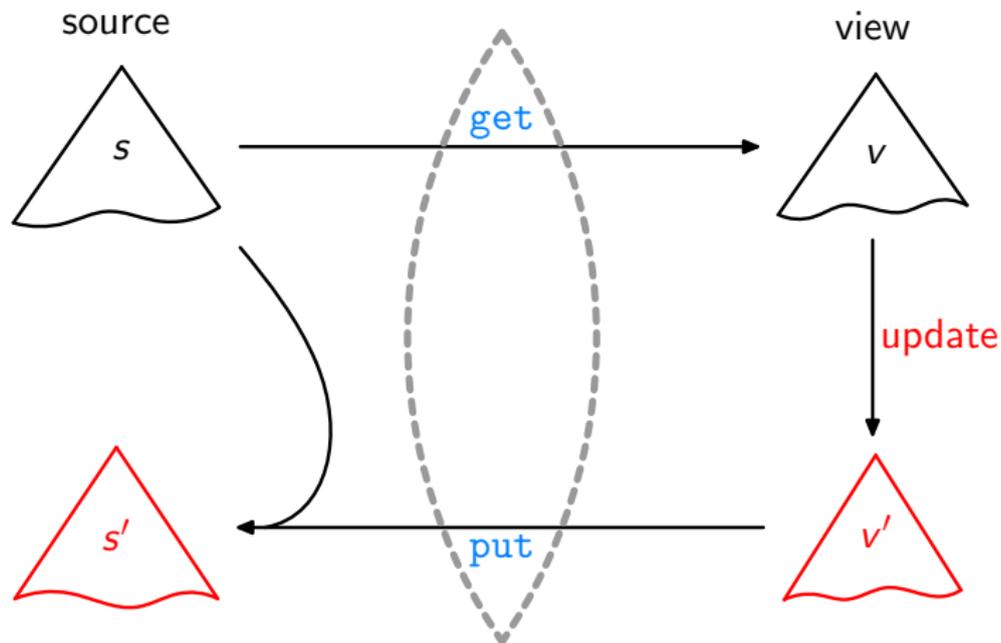


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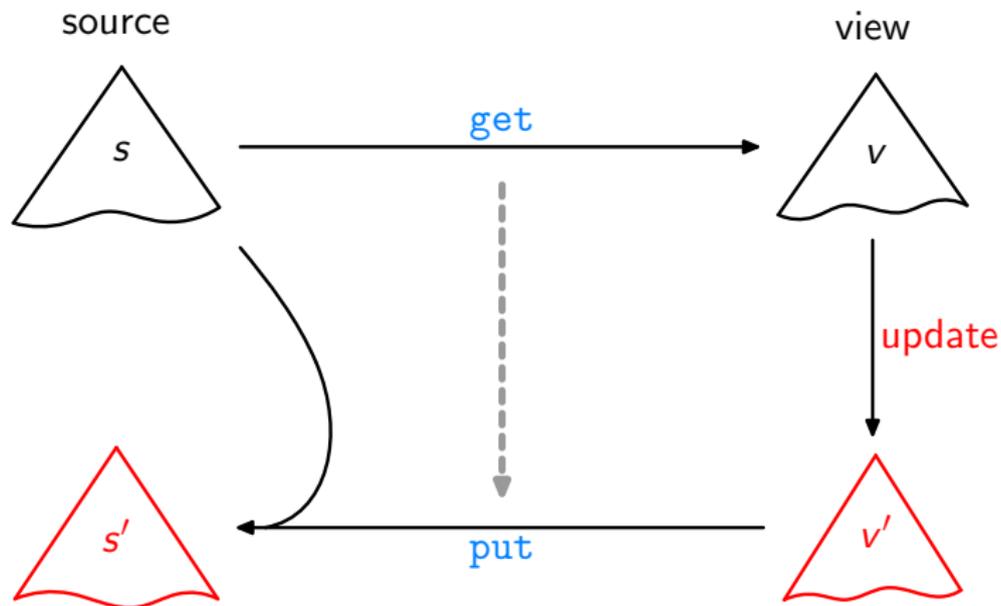
Bidirectional Transformation



Lenses, DSLs

[Foster et al., ACM TOPLAS'07, ...]

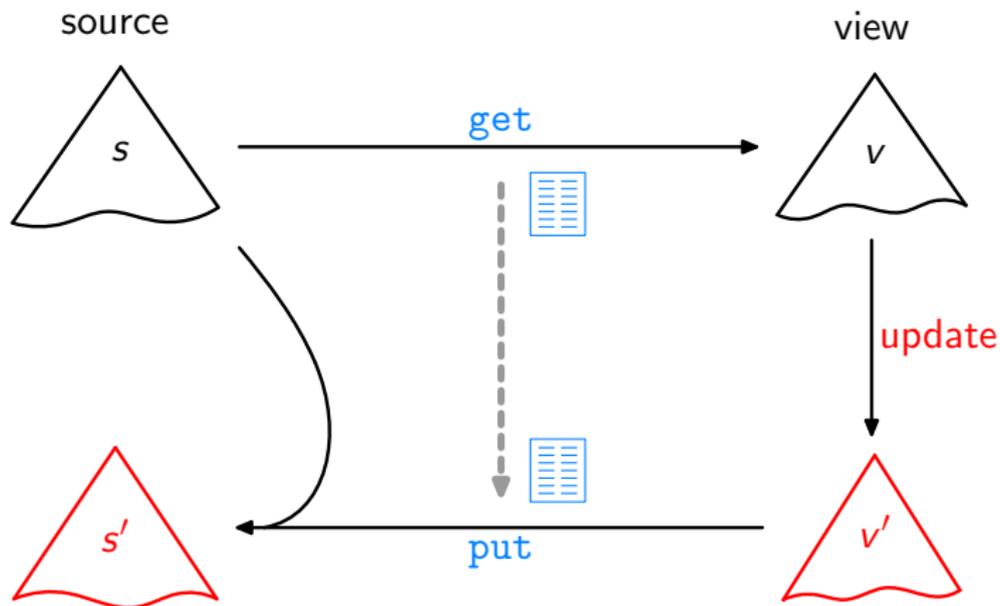
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Bidirectionalisation

[Matsuda et al., ICFP'07]

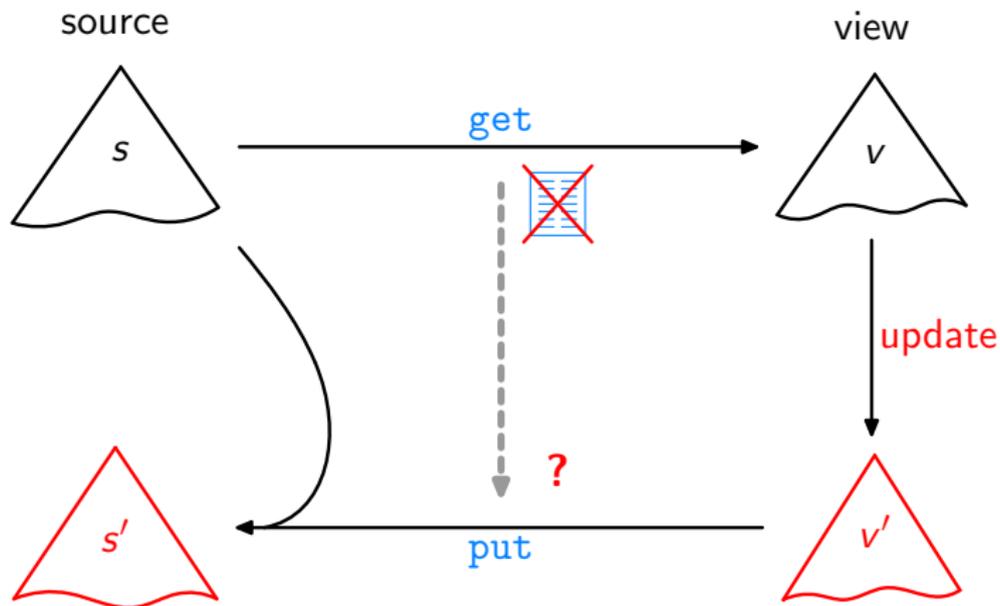
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Syntactic Bidirectionalisation

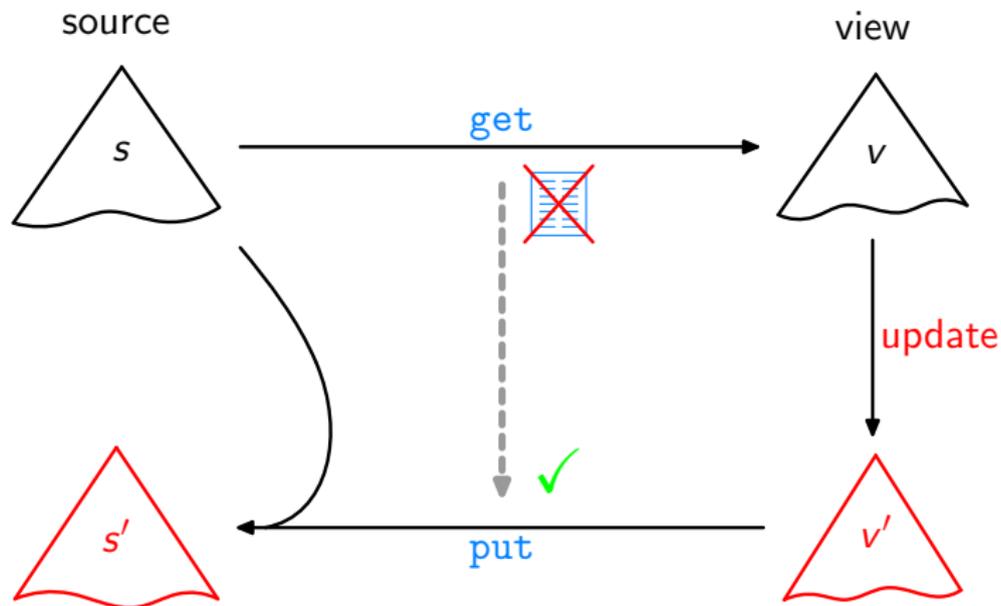
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Bidirectional Transformation



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[V., POPL'09]

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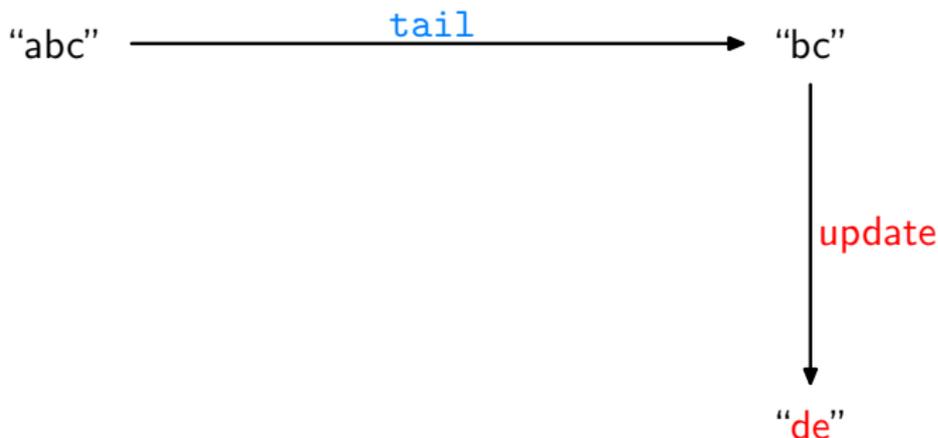
“abc” $\xrightarrow{\text{tail}}$ “bc”

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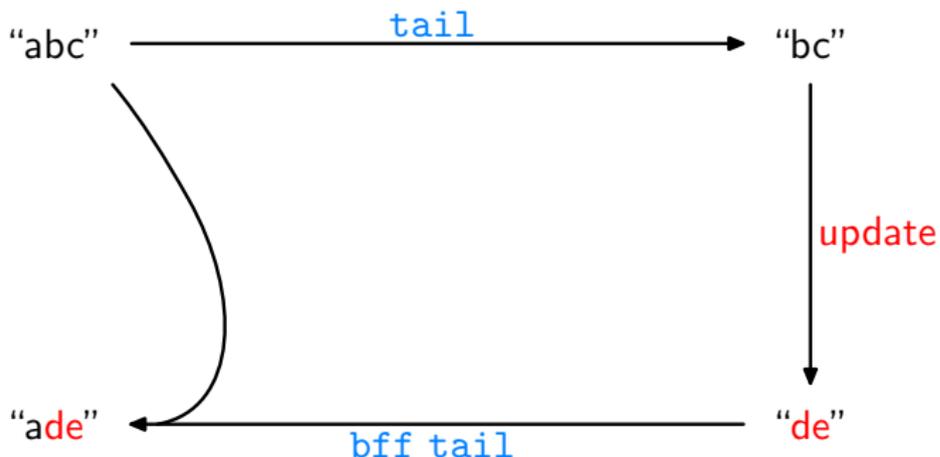


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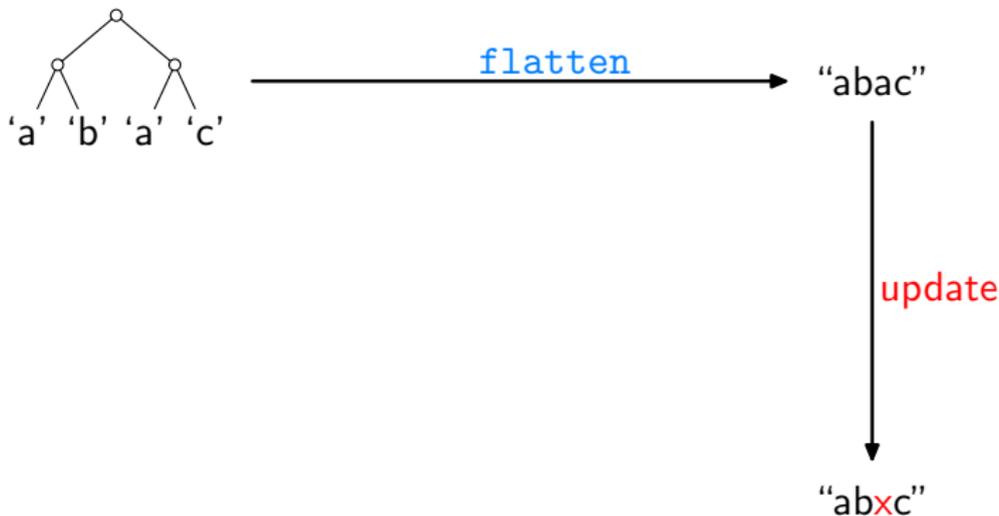


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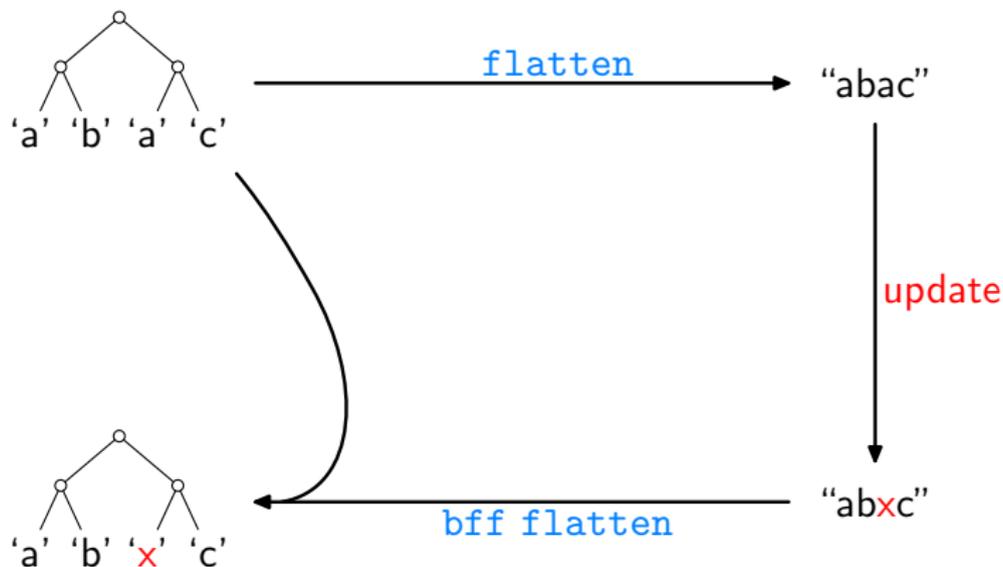


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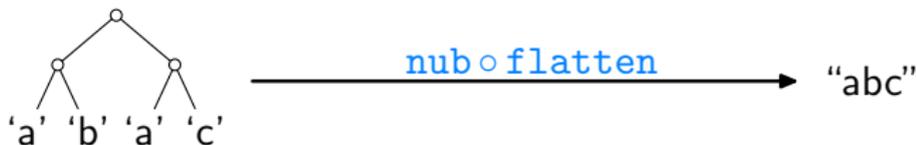


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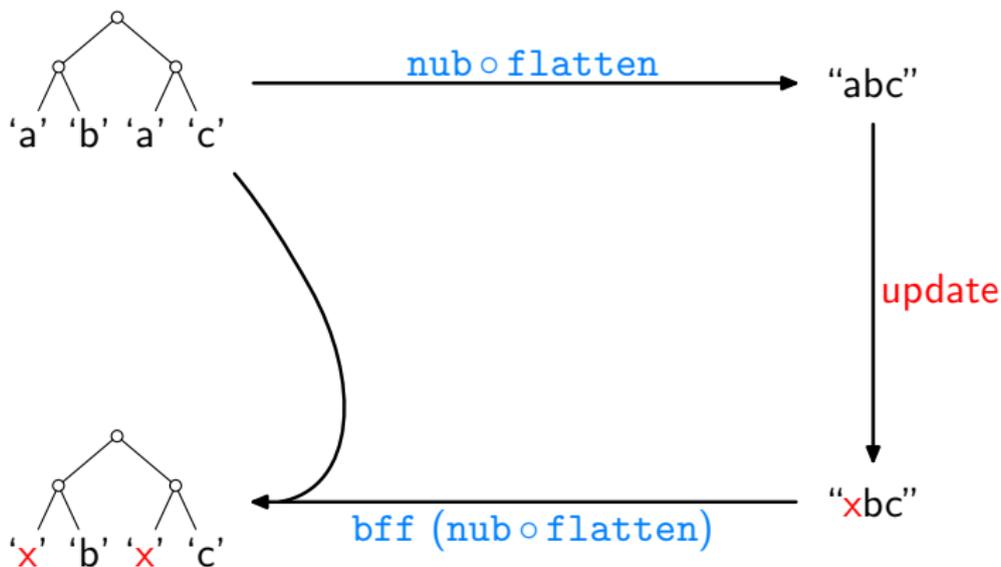


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Then transfer the gained insights to source lists other than `[0..n]`!

Using a Free Theorem [Wadler, FPCA'89]

For every

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we have

$$\text{map } f (\text{get } l) = \text{get } (\text{map } f l)$$

for arbitrary f and l , where

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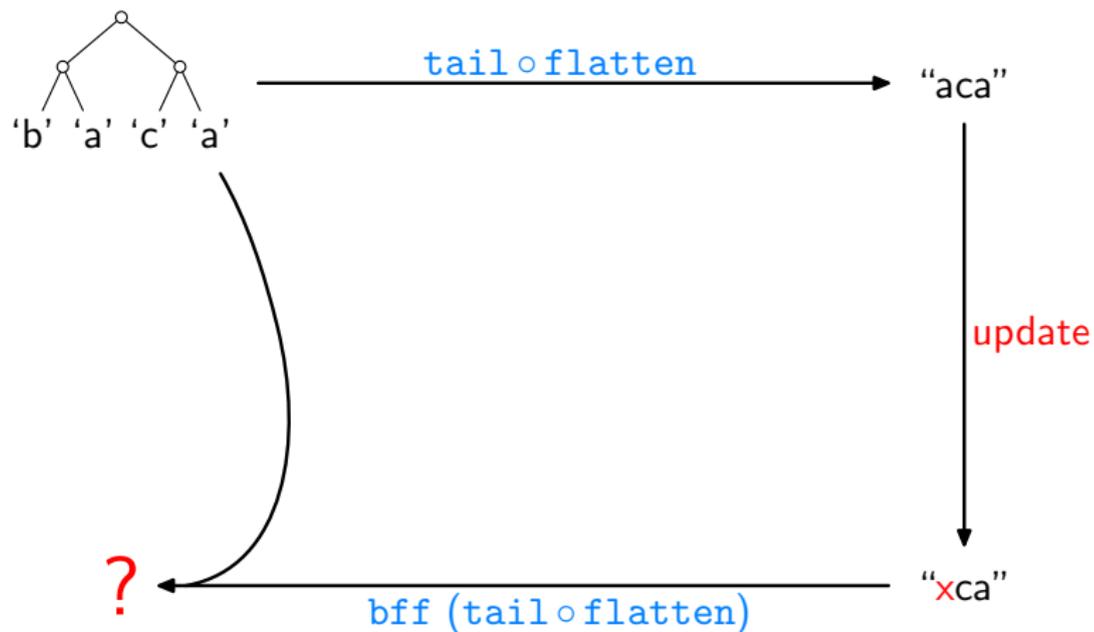
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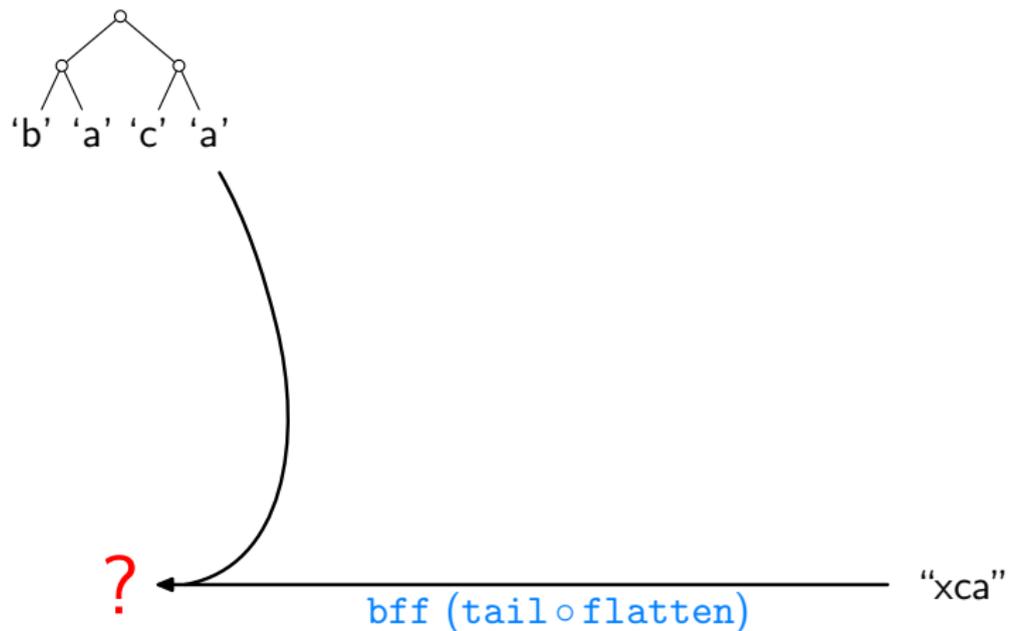
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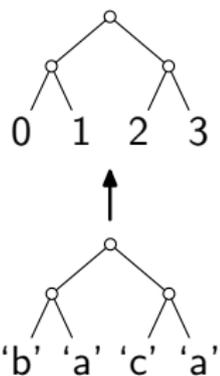
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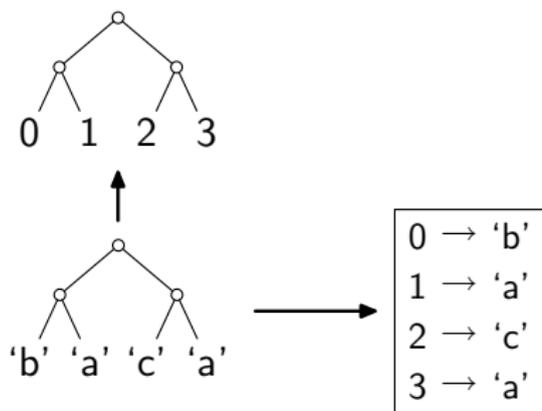


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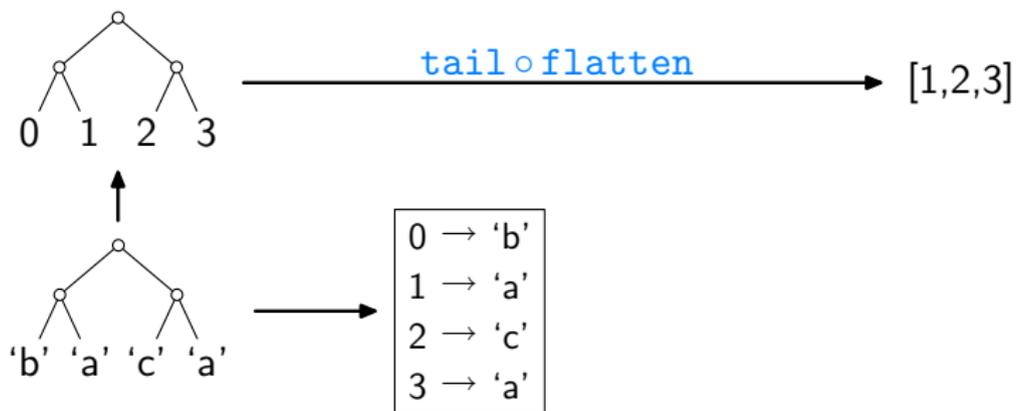
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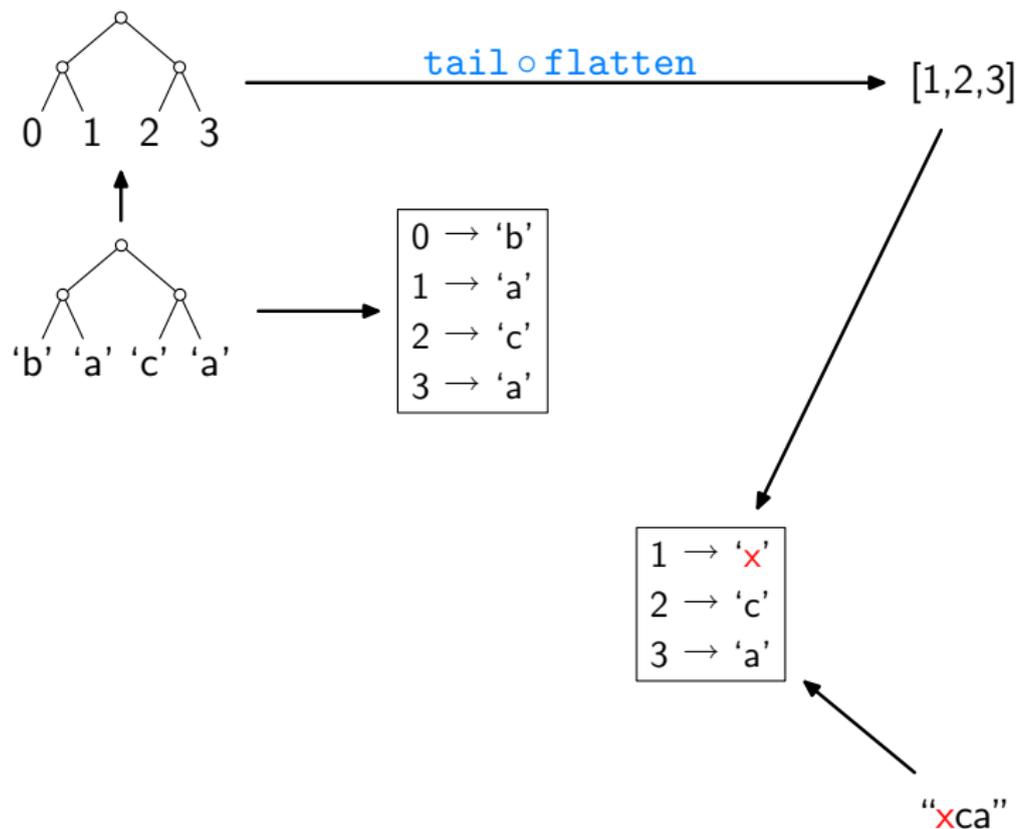
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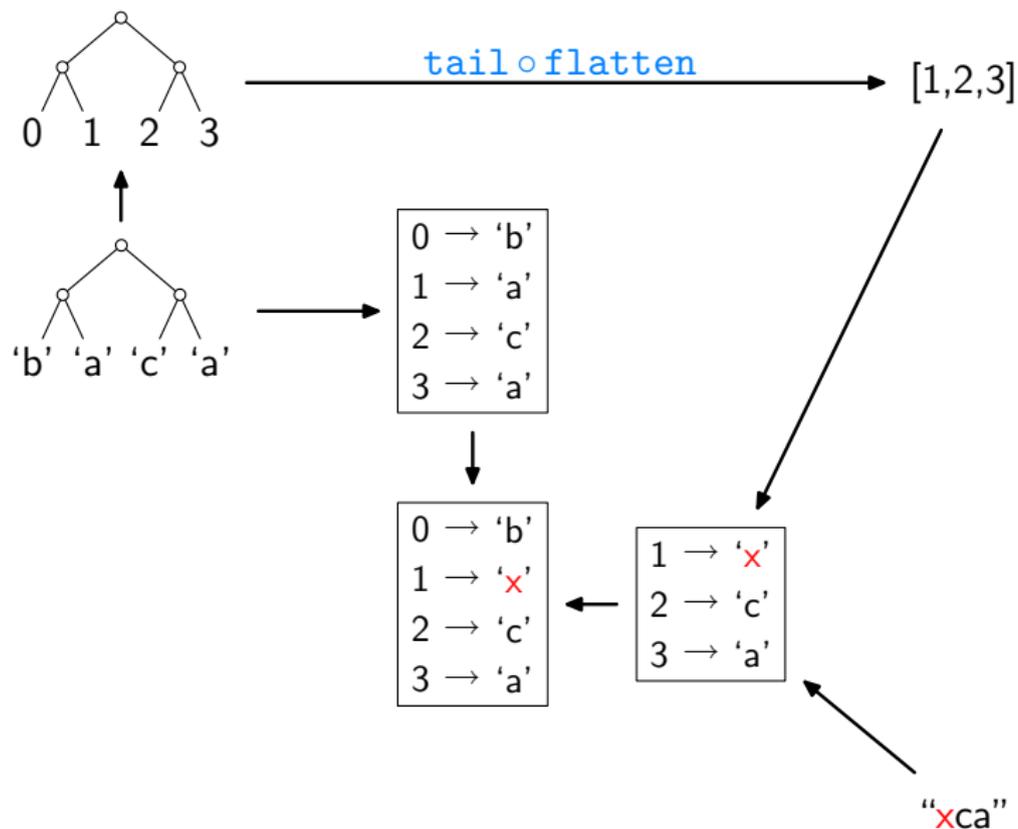


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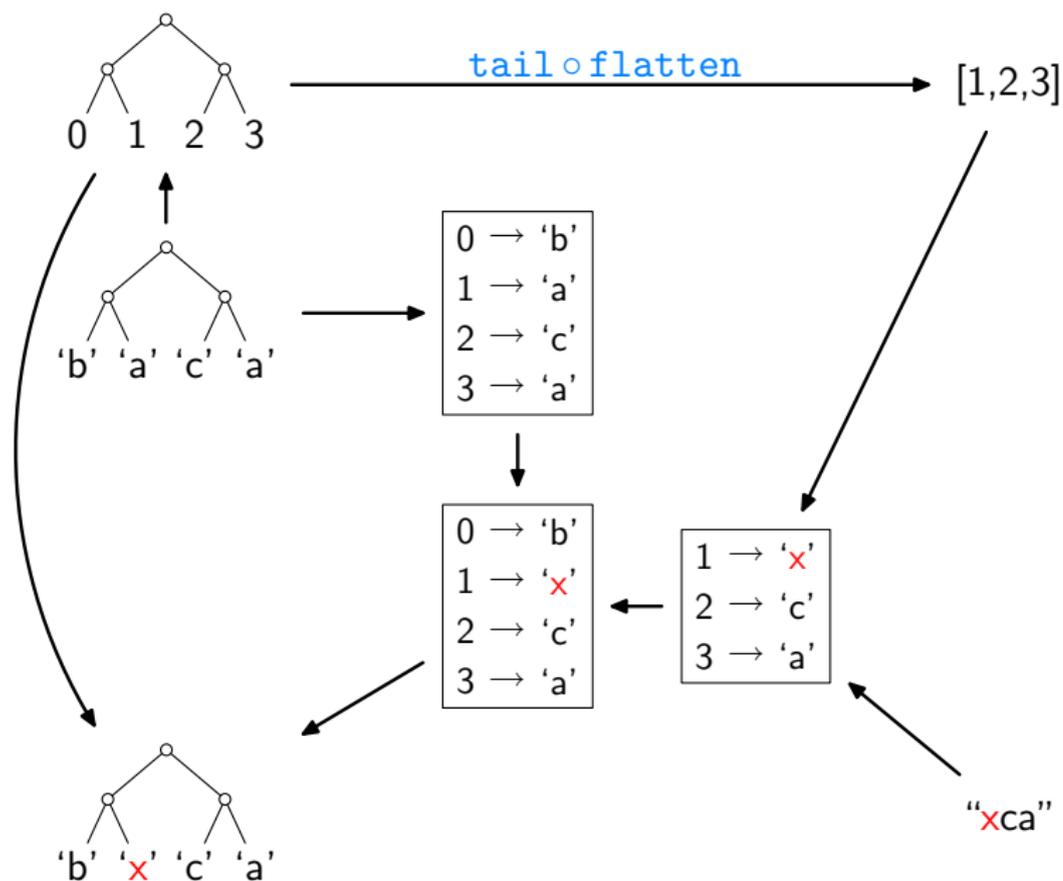
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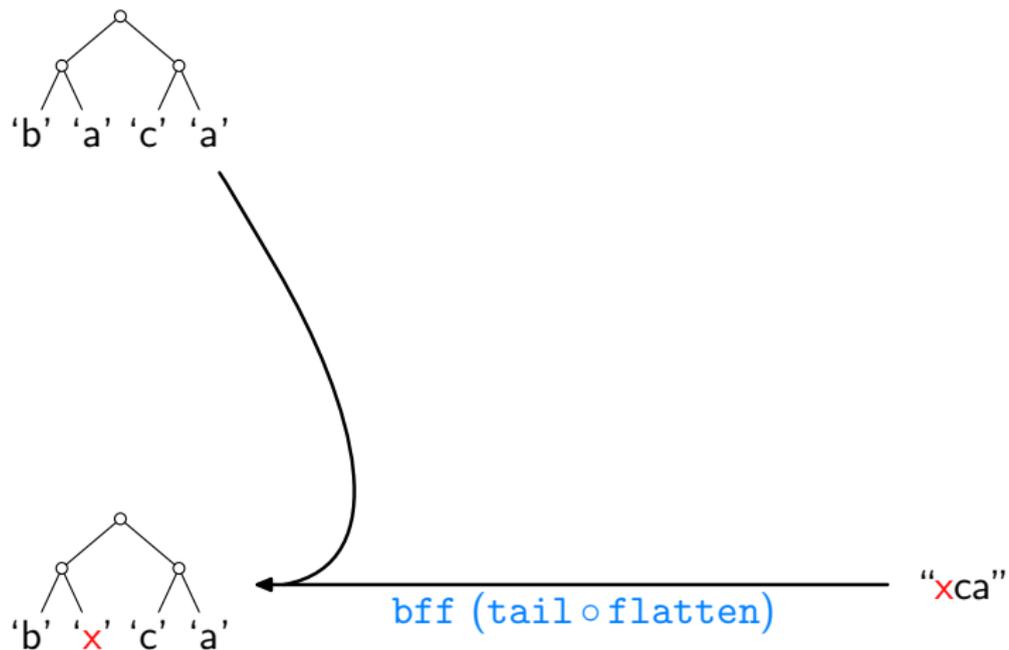
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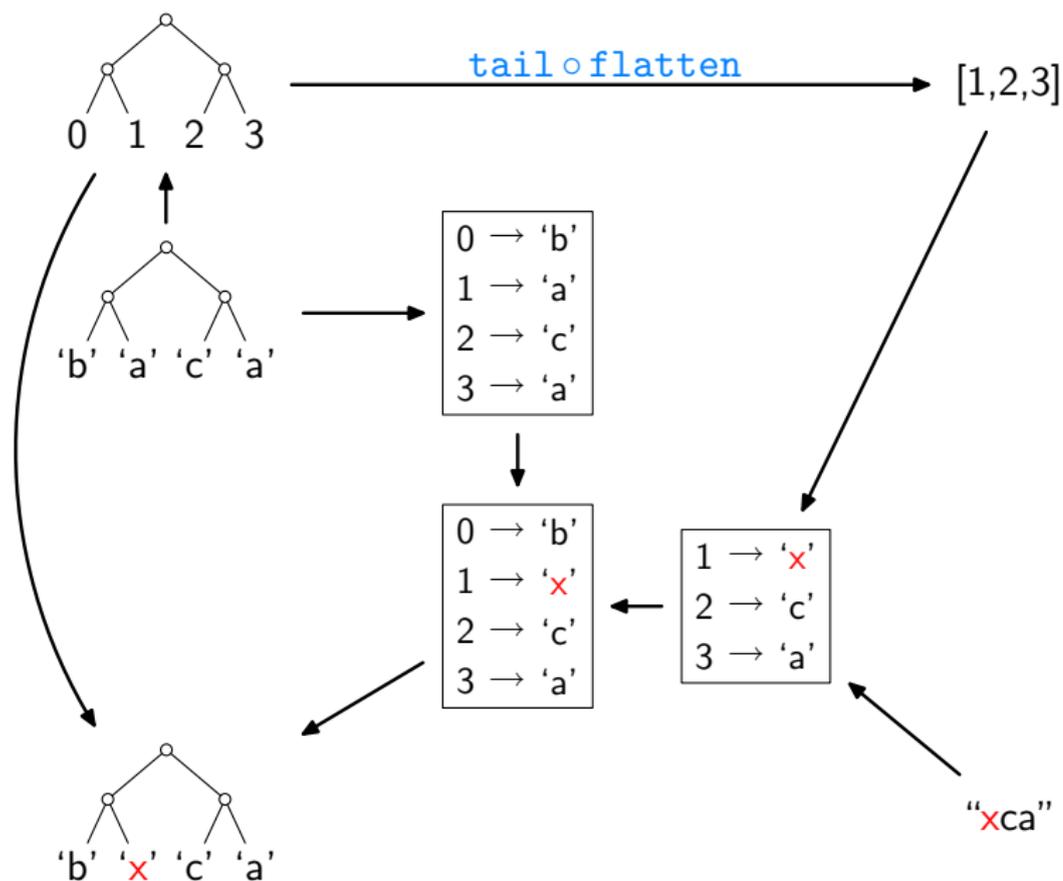
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The Implementation (here: lists only, inefficient version)

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                t = [0..n]
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                h = assoc (get t) v'
                h' = h ++ g
            in seq h (map (\i → fromJust (lookup i h')) t)
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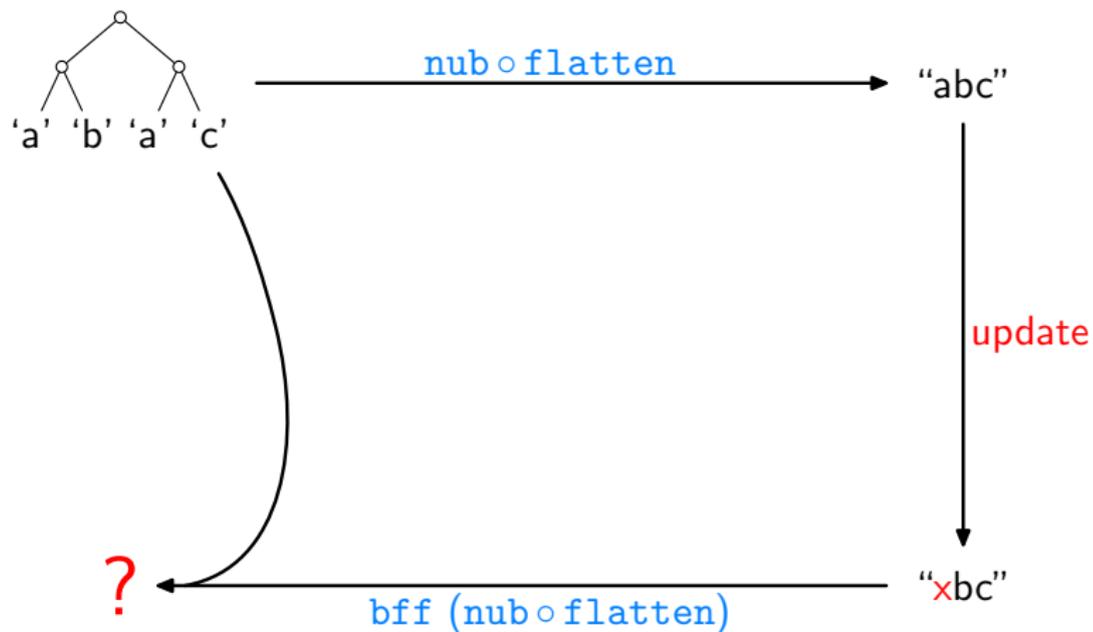
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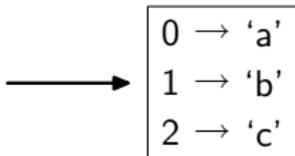
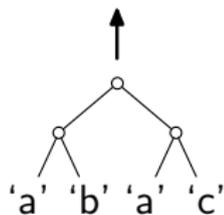
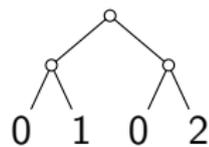
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- ▶ actual code only slightly more elaborate
- ▶ online: <http://linux.tcs.inf.tu-dresden.de/~bff>

Another Interesting Example

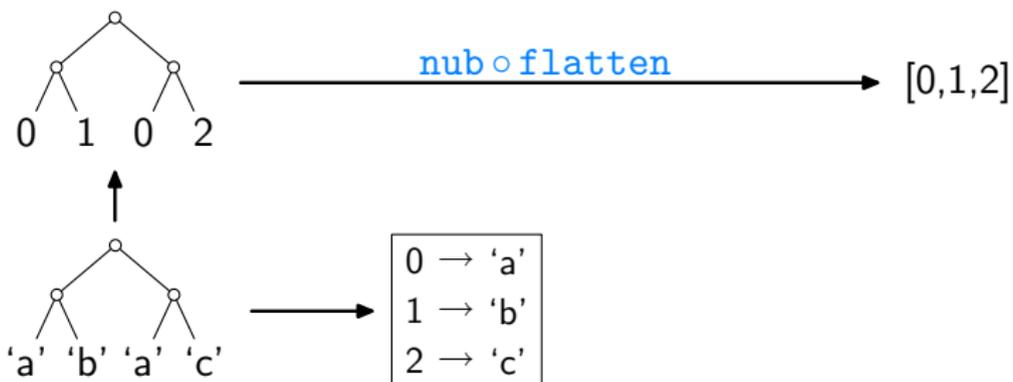


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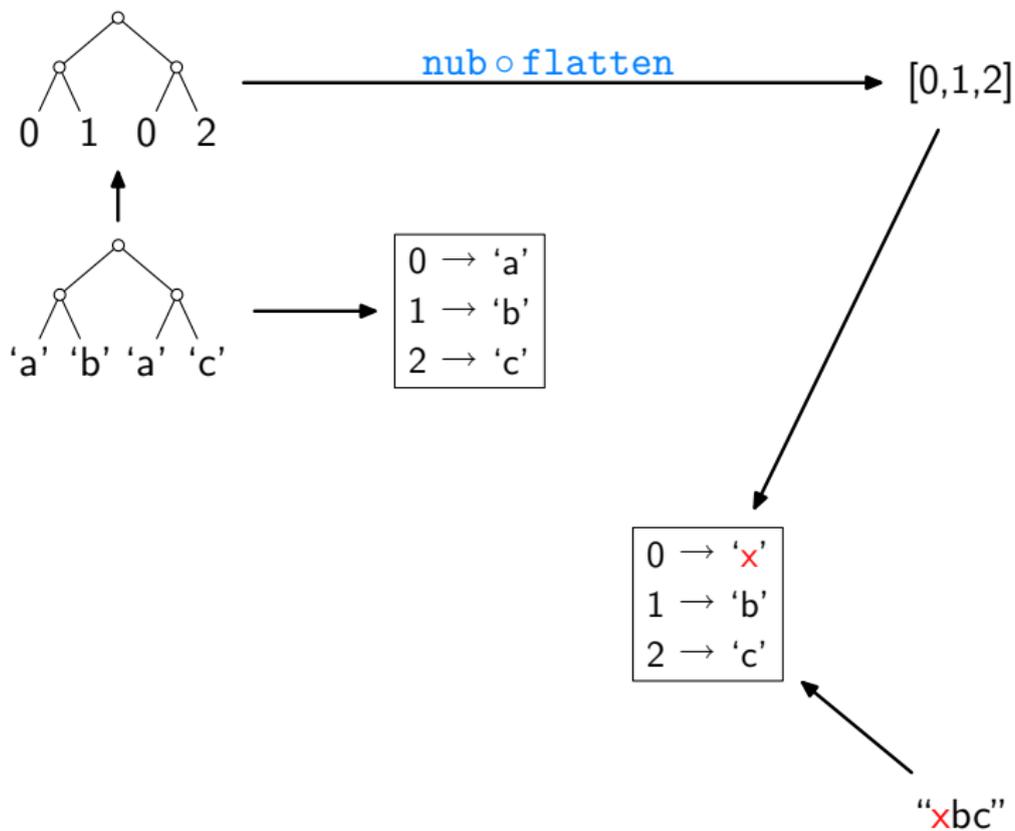
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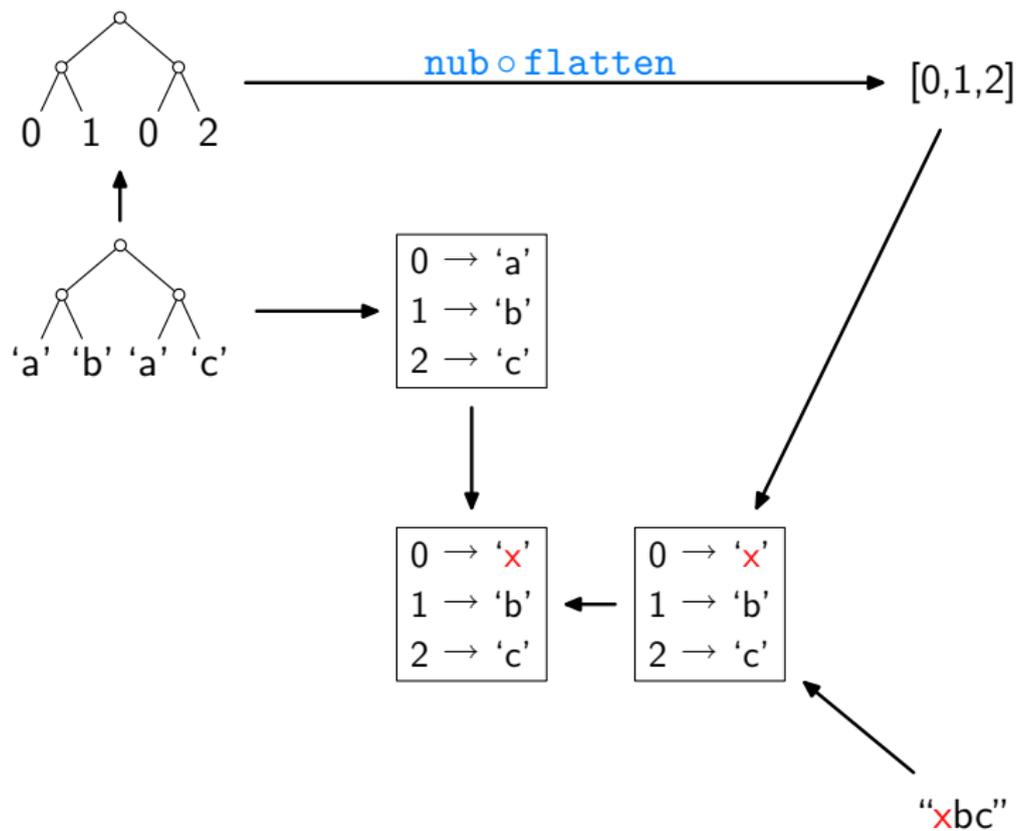


"x~~b~~c"

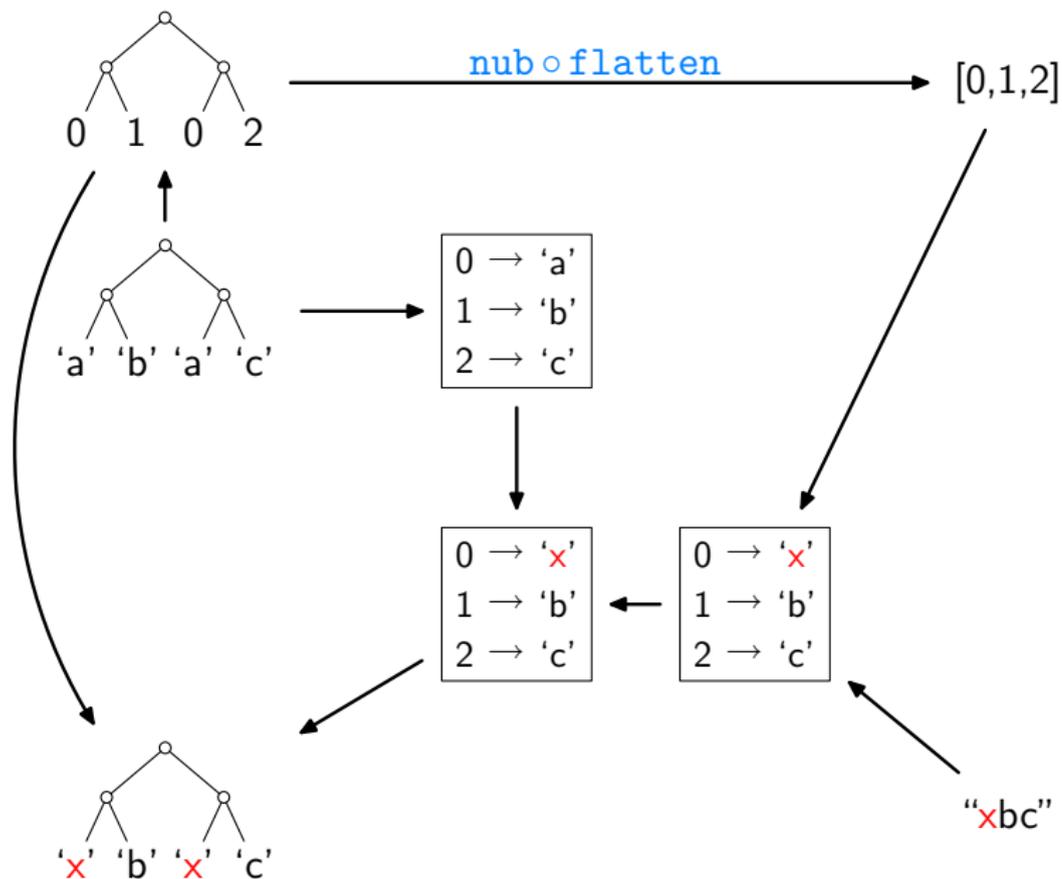
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Outlook:

- ▶ a constant-complement perspective on the method
- ▶ ... helps expanding its scope to updates that affect shape

Short Course “Free Theorems and Applications”

Three lectures, 22nd–24th April, 16.00–17.00, room IF 3.02

1. Free Theorems — Foundations

- ▶ from intuition to a formal account
- ▶ actually deriving free theorems

2. Knuth’s 0-1-Principle and Beyond

- ▶ reducing algorithm correctness from infinite to finite cases
- ▶ comparison-swap sorting and parallel prefix computation

3. Free Theorems and “Real” Languages

- ▶ free theorems and type classes
- ▶ free theorems and general recursion
- ▶ automatic generation of counterexamples

References I

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